Serhii Filonenko

Portfolio • 2023



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I'm a multidisciplinary designer focused on telling stories through digital mediums. I experiment with different tools and materials trying to develop different ways of creating immersive experiences. My concept of designing is based on a simple principle:

That a good product is not only a beautiful object or interface. It's a living organism that interact with a person through an image, sound, and touch. An organism that has unique behavior and language.

Having a background in biology and the skill of thinking of systems I'm looking for opportunities to make designs that naturally interact with viewers and entertain them by surprise.

EDUCATION AND QUALIFICATIONS

Kharkiv State Academy of Design and Arts

BA in Multimedia Design 2023 – Present

V. N. Karazin Kharkiv National University

Bachelor degree of Biology (BCs) 2015 – 2019

WORKING EXPERIENCE

Middle → Senior UX/UI Designer at League Design Agency

2020 - 2022

Junior UX/UI Designer

at Synchronized Digital 2019 – 2020

SKILLS

User Interface & Experience

Graphic design Photography

Stop-motion animation

Digital animation

3D

01 DeepSeek

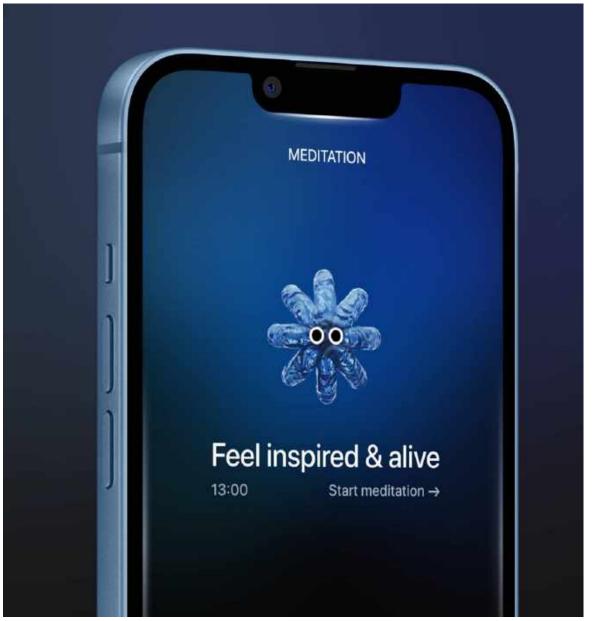
Mobile application concept, 2021-22

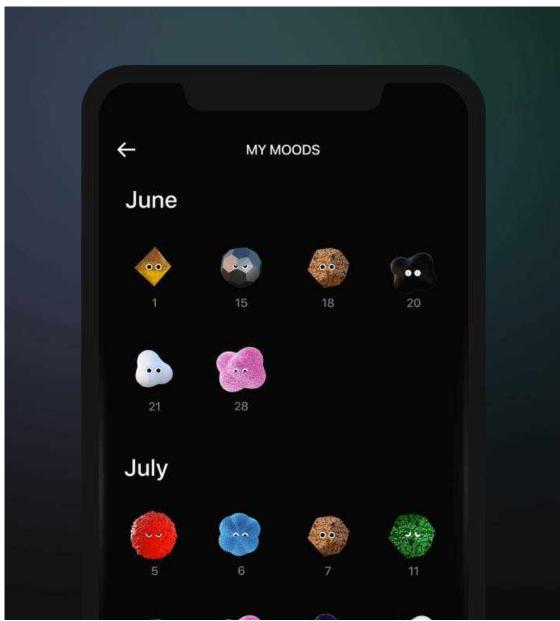
We were researching how creative people meditate. And we found that there is no single way of meditation for everyone. But we discovered that **meditation itself is about being focused on one activity at a time**.

So we created an entertaining meditative experience that combines **four different types of activity**: mood tracking, audial meditation, emotionscape, and creative game. All of them are addressed to create an engaging experience that can help switch from our problems and have some fun for a little bit. And see how our feelings affect our decisions at the same time.

We introduced **DeepSeek – a digital avatar that visually represents your feelings**. **He changes together with you** during the meditation becoming more relaxed, stressed, or inspired based on your actions.

I was responsible for the creation of 3D characters, animations, sound, visual design, and mood-tracking feature of the app.









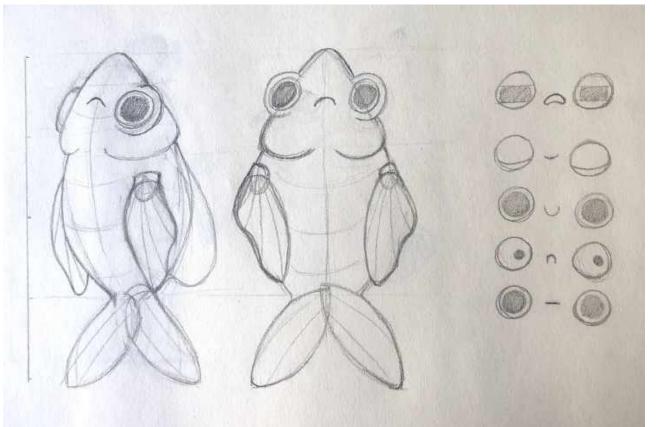
AT SERHIIFILONENKO.COM

02 Fish Day

0'59" • Stop motion animation, 2023

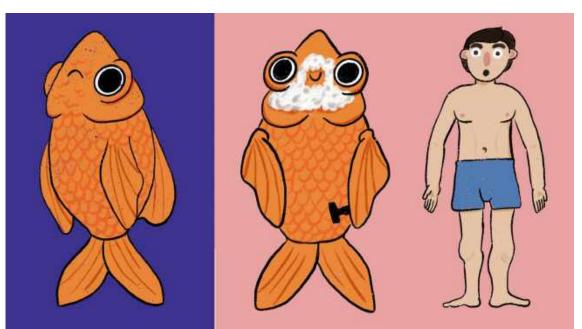
A beginning of a regular fishy morning until we realize that it's **not ok** that a fish has a morning routine.















03 Easter Cake

1'21" • Stop motion animation, 2023

In this movie, I refer to a genre of recipe videos on YouTube that are popular across the globe and especially in Asia.

There is a tradition in Ukraine of cooking a special easter cake called **Paska**. **It's a simple sweet yeast bread served at Easter** and prepared a few days before it. The idea of making a story about paska baking came to my mind this year when we came to our friends for Easter preparation.

Both characters are symbols of the holiday: a rabbit and a chick.

Together they unite to bake a perfect paska and celebrate

Easter.









04 Silent Loneliness

Triptych, 2023 paper, wood canvas, garland light

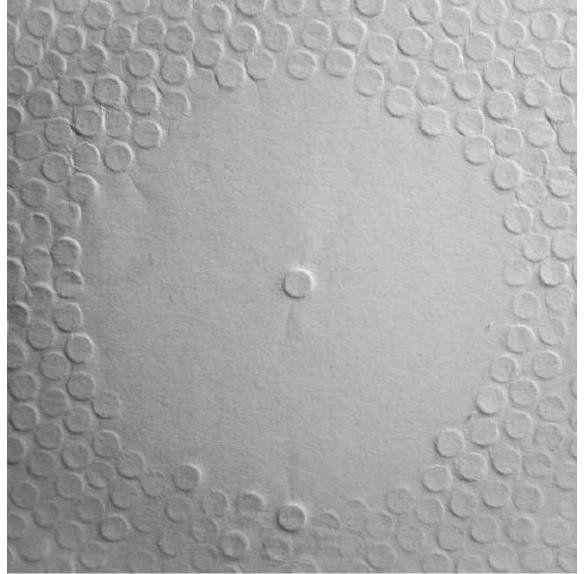
Loneliness is watching outside and seeing how the world lights up lamp after lamp.

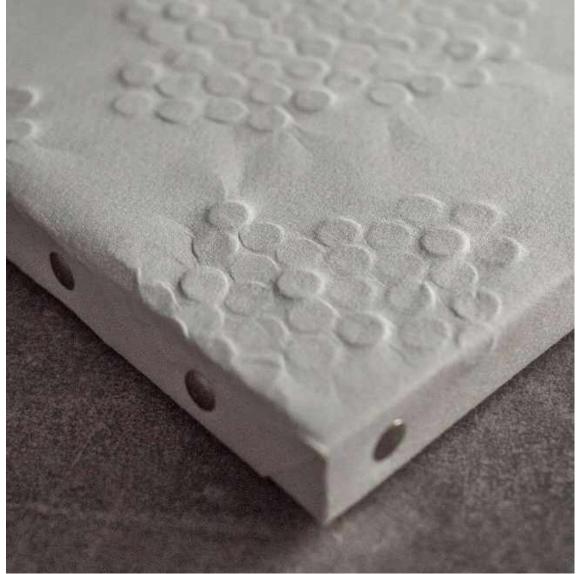
Loneliness is sterility. It appears together with an almost imperceptible barrier that separates a person from the world: me and others, we and others. Usually, loneliness is quiet and hardly noticeable from the outside. In my work, I pay attention to the sterility of two types.

- The first type is the loneliness of one person surrounded by many other interconnected people. This person is symbolized at the central point in the triptych.
- The second type is the sterility of the environment.
 The paper is on the verge of its original plane state and approaching it. It is both an environment and a barrier for entire communities that exist in it.

At the night, it lights up from the inside, imitating windows of the world outside.



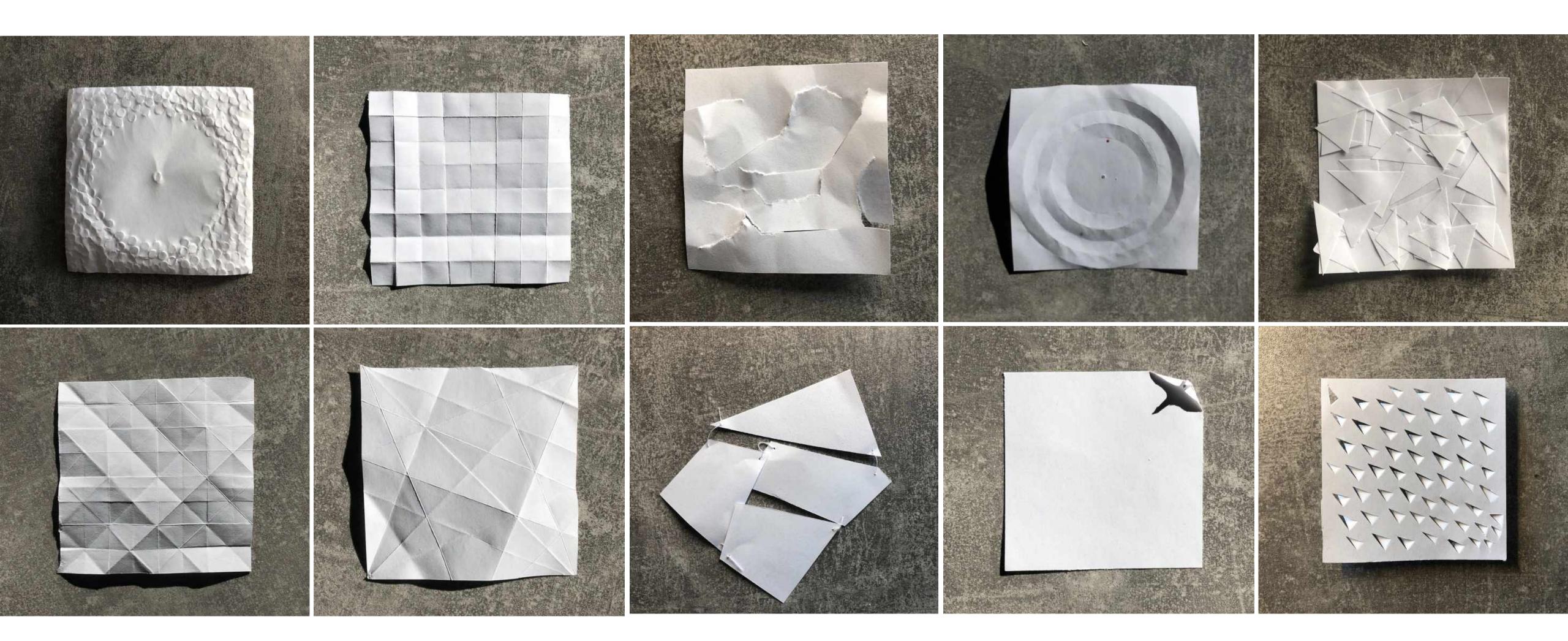






04 Silent Loneliness

Research process



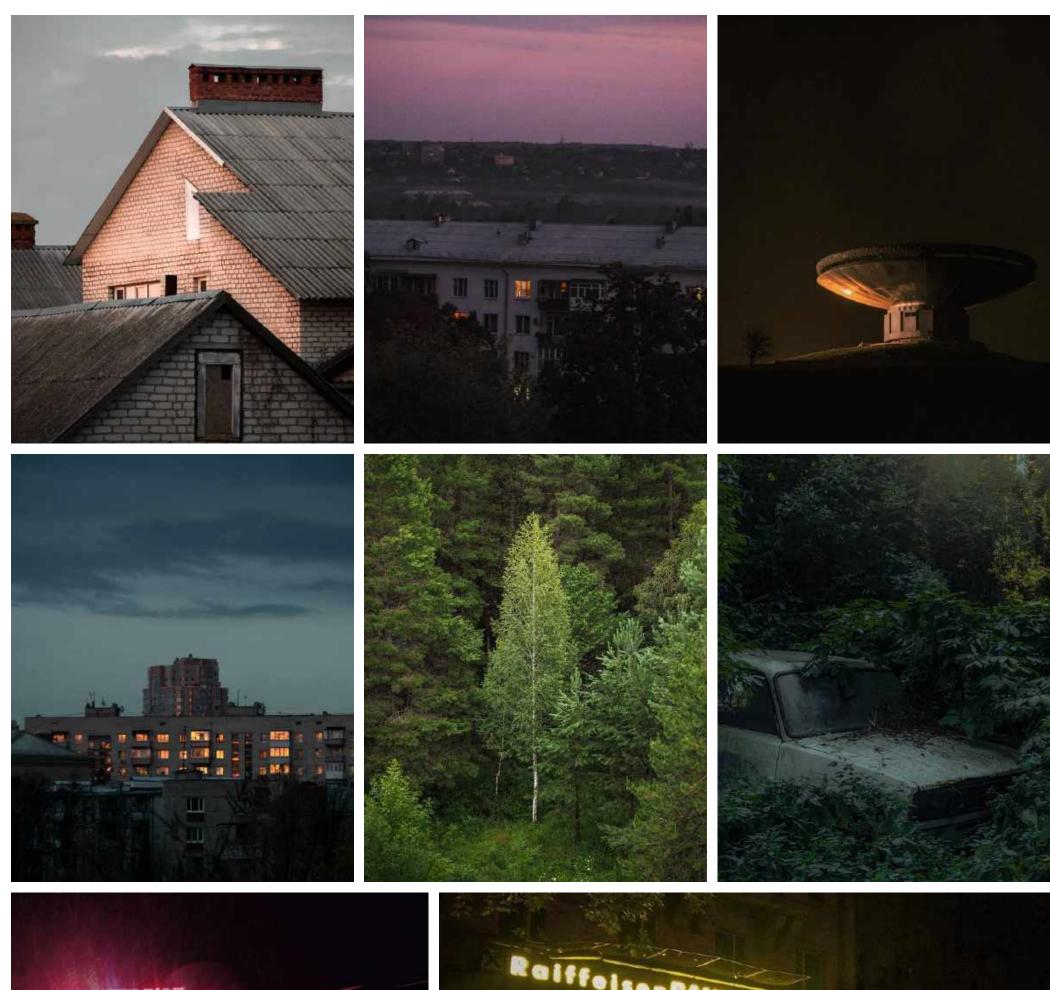
05 Photography

Photography is my main hobby for the past 10 years. Looking back I can see some trends and themes which I focused on.

Here I decided to place several photos that can be grouped by theme similar to the previous project: sterility and loneliness. Places on those photos are sterile from the people. The viewer is the only person here.

Those photos are not connected to a specific project. But they follow the idea from which I started to do photography. I wanted to see the beauty of the places that I never liked.

For me, photography is an exercise where I should find a way to see a beauty of reality. And I should be so clear that it can be seen by others.



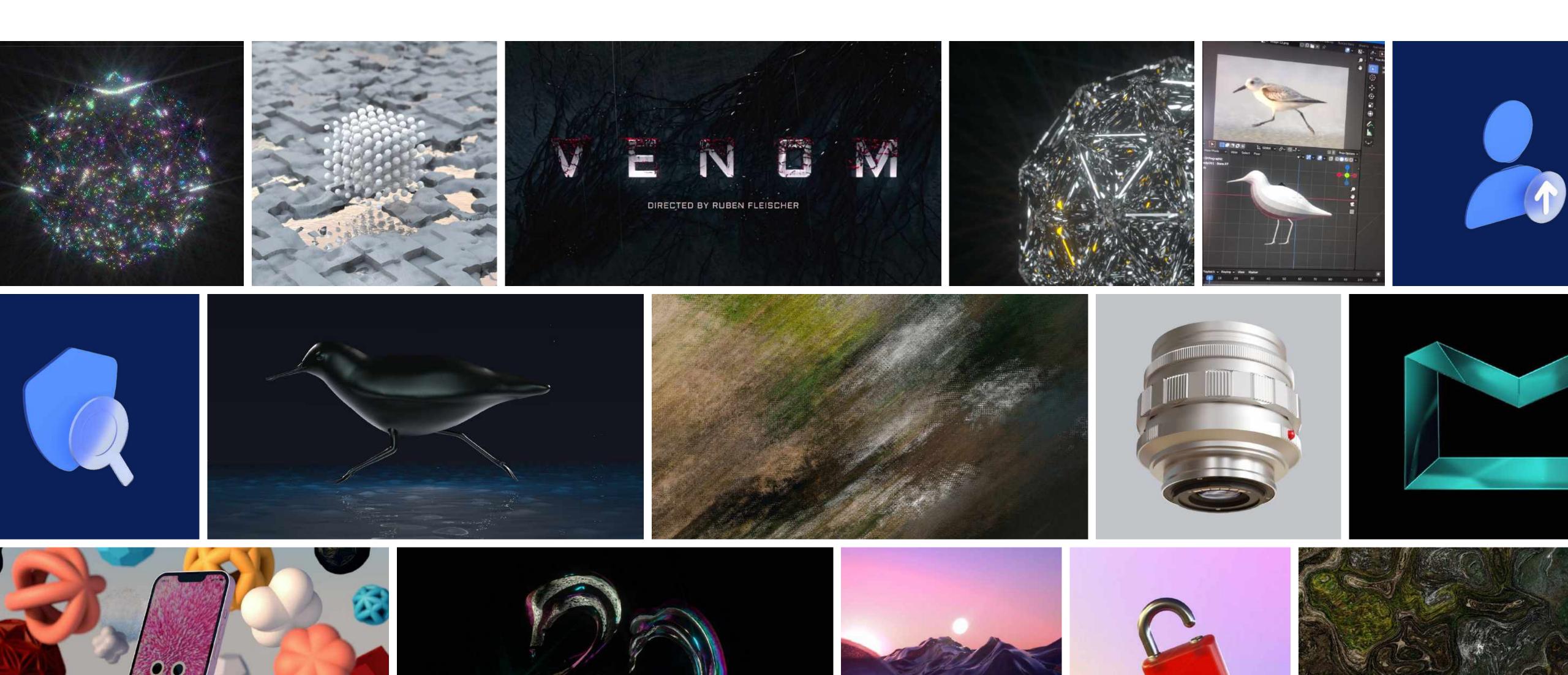






06 3D Explorations

I spent some time exploring and studying tools such as Cinema4D and Blender. I admire 3D and try to use it frequently in my projects.



07 Movie titles

During my first year at Kharkiv State Academy of Design and Arts, I made titles for existing movies in different techniques. You can see them below.

